







### Azure Data Services: Make Better Business Decisions with Gaming Analytics and Data Insights in the Cloud

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### What we can use in Azure Data Services

### Operational database



#### **Azure SQL Database**

Database as a Service DBaaS for game service with high performance and availability; scalable up to 100TB



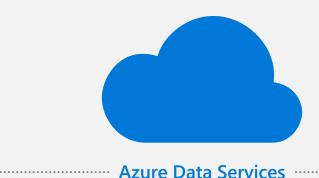
#### **Azure Cosmos DB**

NoSQL Database Support high availability and SLA for performance: <10ms latency



### Azure databases for MySQL, PostgreSQL, and MariaDB

Open Source Database Enterprise-ready, fully managed database as a service



#### Data warehouses



Cloud DW supported in 40 Azure regions

### Data lakes and analytics



Storing various data to analyze Provide 99.9% SLA

Azure Data Explorer
Log data exploration
Support fast and efficient
exploration of gaming log

Azure Databricks
Advanced analytics
Provide analytic experience
on Apache Spark with better
performance and usability

Reason over any data, anywhere

Flexibility of choice

Security and performance

### How we could be successful in gaming

STEP 1

## Launching game on Azure

Leverage key strength: Windows Server and SQL Server

Try to build operational model which can meet requirements of gaming: DTR, CMW, etc.

**STEP 1.5** 

# **Expanding footprint**

Focus on enhancing stability and performance

Covering diverse scenario and genre of game with optimized architecture

STEP 2

# Gaming data analytics

With data on Azure, focus on advanced analytics (Cloud Scale Analytics)

Making new wins with OSS DB (Azure DB for MySQL/PostgreSQL)





# **Step 1**Launching game on Azure

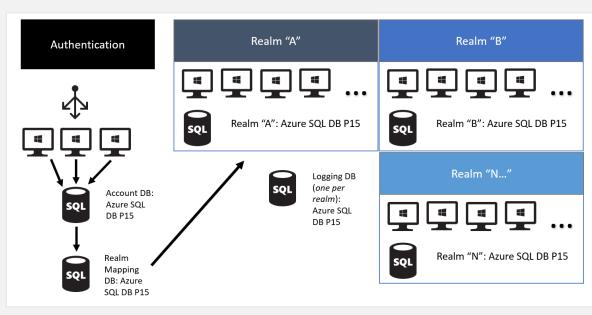


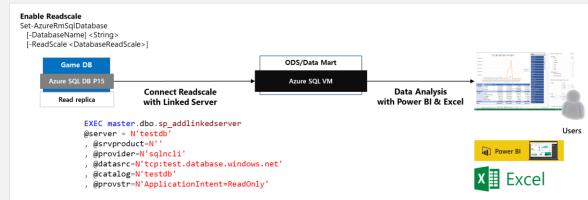
### Implementing massive scale data tier in Azure

#### Reference architecture for data tier

- · Store player-realm mapping and shard database
- Up to 500,000 queries per second at peak time generating 1GB/second of transaction log during that time
- · Use in-memory technology for better performance
  - Use In-memory table with native compiled stored procedure to avoid wait and latch
  - Use TVP with In-memory option instead of temp table for better performance
  - For archiving data, use in-memory column store to provide data compression (> 10x) and high performance for aggregation queries
- · Readscale for load balancing read-only workload
  - Read and aggredate data without load in primary game database



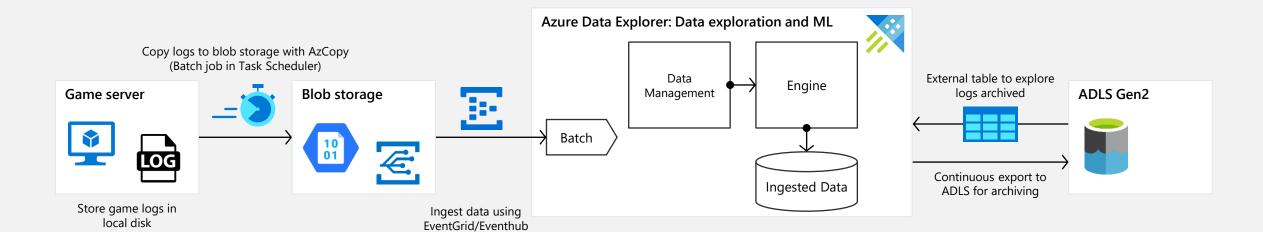




### More efficient way to store gaming logs

### Storing unstructured/semi-structured gaming logs

- · Game server store logs with JSON for flexibility (adding more items if needed)
- · To store and handling JSON with more ease, Use Azure Data Explorer as log database
- · Use "update policy" feature to broadcast logs to multiple tables in ingestion process
- Use function to parse JSON with "Extend" to make structed view
- · Continuously export logs to Azure Data Lake Storage Gen2 for archiving purpose and use external table to explore



# Demo Ingesting data and exploration



### How we could be successful in gaming

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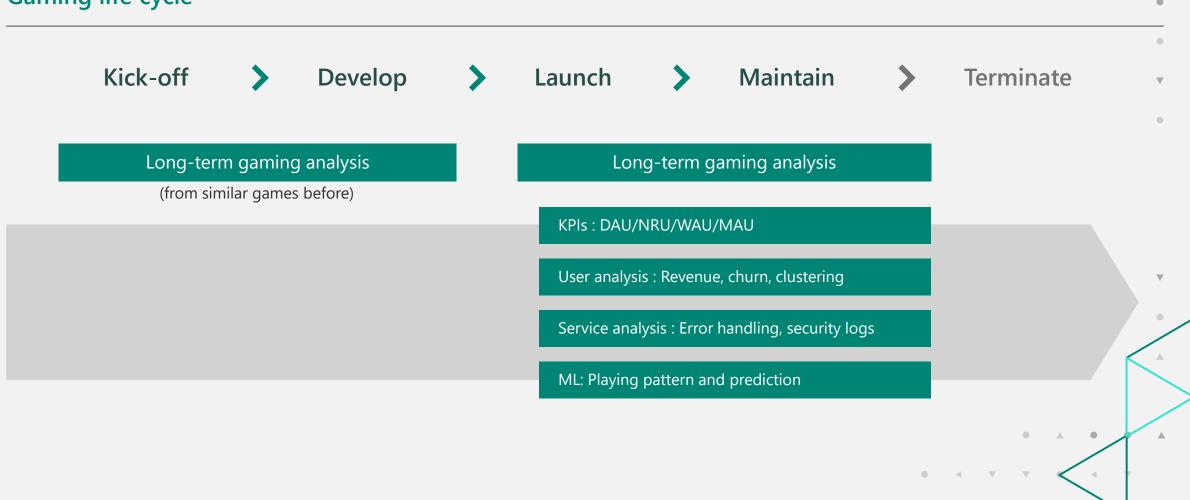


**Step 2 Gaming data analytics** 

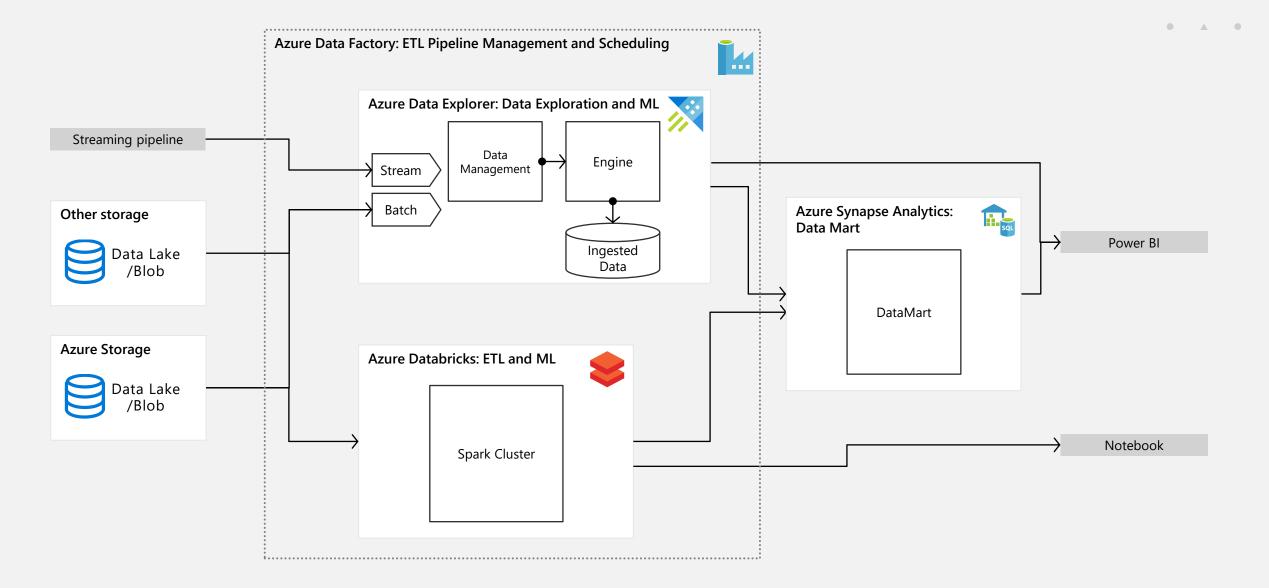


### Gaming data analytics

### Gaming life cycle



### **Building standard architecture**



### Storing and exploring security logs

### KEY BENEFIT

Store vast security logs with cost effective way; Explorer logs with query sample with easy

### **Background**

Launched mobile/PC (online)/console on Azure with several regions

Need to detect detail route and cause of any security issue (SIEM—Security Information and Event Management)

### Challenge

ELK is too expensive to expand cluster and hold more data

Azure Sentinel does not meet request due to alerting interval

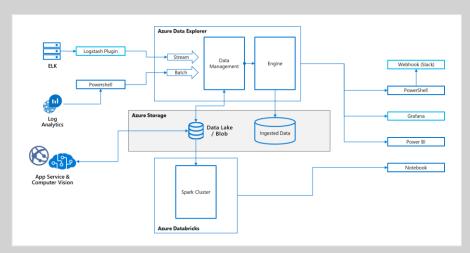
### **Solutions**

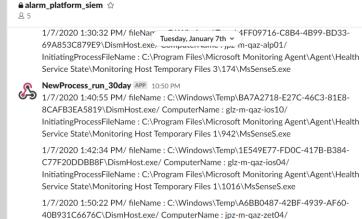
Use ELK for short-term real time data analytics (<1month)

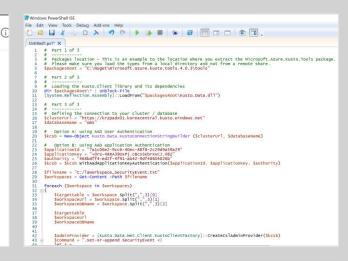
Use Azure Data Explorer for long-term data store, exploration and analysis

Refer hunting queries of Azure sentinel for faster adoption

### Storing and exploring security logs







### **Key products**

Azure Blob Storage Azure Data Explorer Azure Log Analytics

### Requirement

Ingest data from multiple sources for longterm analytics: ELK, Azure Log Analytics Real-time data ingestion without latency Send alert message to Slack when action is needed

#### **Solution**

Ingest log on ELK to ADX with Logstash Plugin
Ingest data on Log Analytics with Powershell
Script and proxy connection
Ad-hoc data exploration on ADX
Send alert message to Slack with Webhook

### **Next step**

Ingest log on ELK to ingest game service log

Adopt ADX built-in dashboard

Research for visualization method

### Minimizing time needed to find issue in game service

KEY BENEFIT

Minimize time to find issue in debugging with fast game service exploration

### Background

After launch, to enhance quality of game, need to analyze game services logs and battle logs

### Challenge

Used table storage at first, but impossible to see data due to slow performance

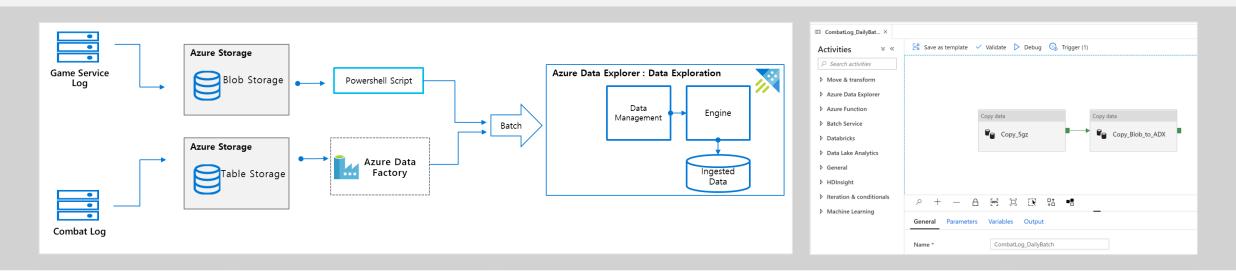
As scheme of logs cannot be fixed, needs solution that can store and handle JSON data efficiently

### **Solutions**

Replace table storage to Azure Data Explorer to store game services log and battle logs

Use Azure Data Factory for ETL pipeline

### Minimizing time needed to find issue in game service



### **Key products**

Azure Blob Storage
Azure Data Explorer
Azure Data Factory
Azure Function

### Requirement

Ingest game service log and combat log

Ad-hoc query to json type data

Daily/Hourly batch ingestion job

#### **Solution**

Send log from game server to Azure Blob Storage with Azure Function

Ingest game service log from Azure Blob Storage to Azure Data Explorer with Powershell Script

Ingest combat log from Azure Table Storage to Azure Data Explorer with Data Factory

Ad-hoc query in Azure Data Explorer

### Next step

Expand coverage to all game log

### Building end-to-end game service platform

### KEY BENEFIT

Build end-to-end game services platform using Azure; Implementing ML-based abuser detection

### Background

Building common service platform to launch several games planned

### Challenge

As size of log data is very big in general, needs solution to store, explorer and analysis logs minimizing cost

To store several types of logs with different scheme, needs solution that can store and handle JSON data efficiently

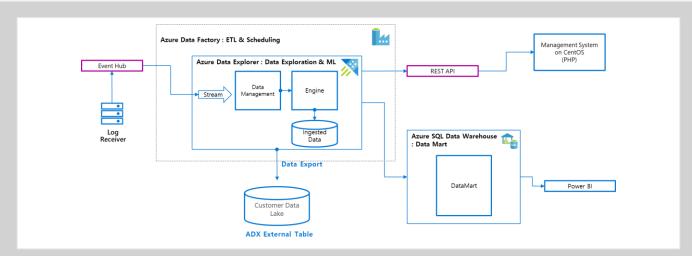
### **Solutions**

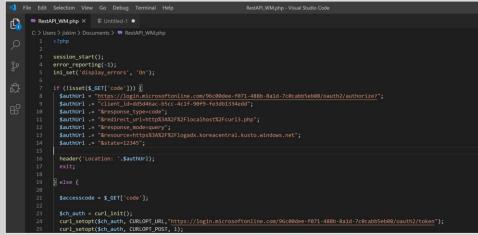
Use Azure Data Explorer to store logs and visualize data with dashboard

Use Power BI for KPI reports

Export data continuously to Azure Blob Storage with cool tier to store archive data with less cost

### Building end-to-end game service platform





### **Key products**

Azure Blob Storage

Azure Data Explorer

**Azure Data Factory** 

Azure SQL VM (Power BI Report Server)

### Requirement

Integrate data analytics platform with management system on CentOS (PHP)

Ad-hoc data analytics environment with json type data

Archive old data to customer data lake (Blob Storage)

Run daily batch ETL job and put summarized data to data mart

Connect data mart with Power BI

#### **Solution**

Connect Azure Data Explorer to CentOS with Rest API

Ad-hoc query environment on Azure Data Explorer

Run batch process with Azure Data Factory

#### Next step

Advanced Analytics pilot for abuse detection

### Building end-to-end game service platform

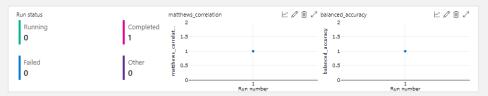
### Advanced analytics and AI with key scenarios

- Abuser detection: Built machine learning model to identify abuser with game marketplace logs
- Bot for community website: Automated reply for FAQ from gaming users

#### **Solutions**

- Use Azure ML to build abuser detection model
- Integrated model with LiveOps for automated abuser handling
- MLOps with Azure DevOps to re-train and deploy model
- Build Q&A Maker knowledge base with FAQ from gaming users
- Build Bot and integrated it to community website to provide automated first reply to users

```
# Import libraries
 import argoarse
   import joblib
 from azureml.core import Workspace, Dataset, Experiment, Run
 import pandas as pd
  import numby as no
 from sklearn.model_selection import train_test split
 from sklearn.linear model import LogisticRegression
# Get parameters
parser = argparse.ArgumentParser()
 parser.add_argument('--dataset_name', type=str, dest='dataset_name', default=
                                                                                                                                                                                           help='source dataset')
 parser.add_argument('--regularization', type=float, dest='reg_rate', default=0.01, help='regularization rate')
 parser.add_argument('--output_folder', type=str, dest='output_folder', default=
 args = parser.parse_args()
 reg = args.reg rate
dataset_name = args.dataset_name
output_folder = args.output_folder
# Get the experiment run context
run = Run.get_context()
# load the w-aml dataset
print("Loading data from " + dataset)
 from azureml.core import Workspace, Dataset
subscription_id
resource_group
  workspace = Workspace(subscription_id, resource_group, workspace_name
 dataset = Dataset.get_by_name(workspace, name='dummy_proto')dataset.to_pandas_dataframe()
 x, y = dataset[["SQ" , "Sell_Chr_UID" , "Buy_Chr_UID" , "Sell_Abs_Cpl" , "Buy_Abs_Cpl" , "IP_Cpl" , "Item_UID" , "Item_UM" , "Cls_Idx" , "Cls_NM" ,
                              "Item_Grd" , "Item_Grd_NM" , "Item_Smlt" , "Reg_Price" , "Min_Trd_Price" , "Max_Trd_Price" , "Avg_Trd_Price" , "Avg_Trd_
                              "Duplicate_YN" , "Sell_Abs_Cnt" , "Buy_Abs_Cnt" , "Tot_Abs_Cnt" , "Either_Abs_Cnt" , "Both_Abs_Cnt"]].values, dataset["Abs_YN"].values
# Train a logistic regression model
print('Training a AutoML model with regularization rate of', reg)
 run.log('Regularization Rate', np.float(reg))
 model = LogisticRegression(C=1/reg, solver="liblinear").fit(X, y)
# Save the trained model
os.makedirs(output folder, exist ok=True)
 output_path = output_folder + "/model.pkl"
 joblib.dump(value=model, filename=output_path)
run.complete()
```



### Move from on-premises to Azure

### KEY BENEFIT

Moving whole analytical platform to cloud with ease; Implementing more enhanced user analytics

### Challenge

Seamless migration from On-premises Hadoop with minimal effort

Improve analytic system to expand scenario in advanced analytics

### **Solutions**

At first, beginning of migration of Hadoop, adopted HDInsight for Hadoop/Spark migration, Azure SQL Data Warehouse as Data Mart and Data Warehouse

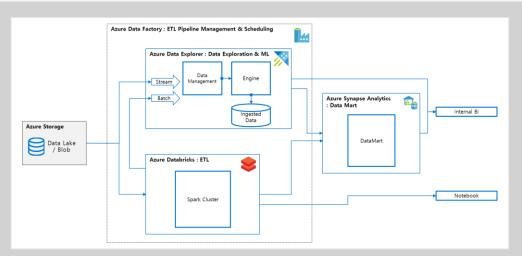
As 2<sup>nd</sup> step, moved Azure Databricks to get more flexible, cost efficient Spark environment and Azure Data Explorer for real-time data analytics/exploration

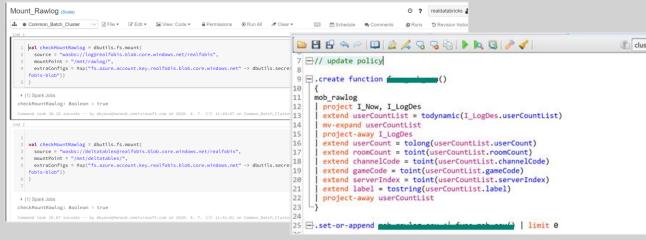
### Next step

Advanced Analytics pilot for user segmentation

As future roadmap, introduce fully-integrated analytics system with Synapse analytics

### Move from on-premises to Azure





### **Key products**

Azure Blob Storage

Azure Data Explorer

Azure Data Factory

Azure Synapse Analytics

(Azure SQL DW)

**Azure Databricks** 

### Requirement

Adopt high-performance gaming data analytics platform

Ad-hoc query for json type data

Advanced analytics including ML for next step of data analytics scenario

Cost effective spark engine that can perform batch ETL workload

#### **Solution**

ETL and batch ingestion to Azure Data Explorer with Azure Databricks (reduce cost with auto termination of Azure Databricks)

Stream ingestion to Azure Data Explorer with Event hub

### Next step

Advanced Analytics pilot for user segmentation

As future roadmap, introduce fully-integrated analytics system with Synapse analytics

### Move from on-premises to Azure

### Advanced analytics and AI with key scenarios

 User segmentation and marketing analysis: Build machine learning model for user segmentation

#### **Solutions**

- Use Azure Databricks to build machine learning model for user segmentation
- Define segmentation criteria: In-game factor (item purchase, time etc.)/others (region, age, etc.)
- · Propose proper action for each segment

